


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<h1 style="text-align: center;">Convention Card</h1> 			
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE				CATEGORY: Precision BLUE NCBO: China EVENT: ALL EVENTS PLAYERS: Mingkun Shen- Ming Sun		
1-level, 7-15HCP; 2-level, sound bid;			Lead	In Partner's Suit				
RESPONSE: CUE-BID=F1, INV+; New suit=NAT;		Suit	3rd / 5th	3rd / 5th				
		NT	4th	4th				
		Subse	4th	4th				
		Other:						
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY			
2nd=15(+)-18(+)-HCP, Response: Stayman+Transfer		LEAD	Vs. Suit	Vs. NT				
4th=12(+)-15(-)-HCP, Response: Stayman+NAT		Ace	AKx(+); Ax(+);	Ax(+); AKJ10x(+);	GENERAL APPROACH AND STYLE PRECISION, Strong 1♠, 5-card M 1D=0+card 1NT: 13-16HCP 2 over 1 Response F1			
		King	AK; KQ(+); Kx;	KQJ(+); KQx(+); AKx(+);				
		Queen	QJx(+); Qx;	AQJ(+); KQ109(+); QJ(+); Qx;				
JUMP OVERCALL (Style; Response; Unusual NT)		Jack	(H)J10(+); Jx;	(H)J10x(+); Jx;				
1-Suit: WEAK		10	(H)109x(+); 10x;	(H)109x(+); 10x;				
2-Suit: (1m)-2NT: ♥+om; (1M)-2NT: ♦+♣		9	9x; 98x(+)	98x(+);				
Reopening: 1-suit=Intermediate		Hi-x	HxSx; Sxxx; Sx; xxSx	HxxSx(+); Sx; Sxx; xSxx				
		Low-x	HxS; HxxxS; xxS; xxxxS(+);	HxS; HxxS(+)				
		SIGNALS IN ORDER OF PRIORITY						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead		Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Michaels CUE:		Suit	1	Hi=ENCRG	Hi/Low=Even	Hi=ENCRG		1♠: 16+HCP, any distribution
(1m)-2m: ♠+♥;			2	Hi/Low= Even	S/P			2♠: 11-15HCP, 6+card or 5 card with a M suit;
(1M)-2M: OM + m (55+);			3	S/P				2♦: 3-10HCP, H+S
VS. NT (vs. Strong/Weak; Reopening; PH)		NT	1	Low=ENCRG	Hi/Low= Even	Lavinthal		2♥/2♠: weak ;1M 3-10 HCP
DBL=Points; 2♠=Majors; 2♦=♥/♠; 2♥/♠=♥/♠+m			2	Hi/Low= Even	S/P			3NT: Gambling, solid m.
Reopening:			3	S/P				
DBL=Points; or(4M+5m. 14-18NT)2♠=Majors; 2♦=♥/♠;		Signals (including Trumps): STD ATT/CT, SMITH						
2♥/2♠=NAT, competitive;		DOUBLES						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		TAKE-OUT DOUBLES (Style; Responses; Reopening)						
DBL=T/O; Cue-Bid=2-suiter		Opening Values; May be light (10+HCP) with classic shape;						
		RESPONSE: CUE-BID=INV+;						
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			SPECIAL FORCING PASS SEQUENCES			
Vs Strong 1♠ (or 1♠-1♦):		NEGATIVE DBL; LEAD-DIRECTING DBL(L/D);			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
DBL=Majors; 1NT/2NT=Minors; OTHERS=NAT;		RESP DBL; SUPP DBL/RDBL;						
VS Strong 2♠: DBL=2Ms								
OVER OPPONENTS' TAKE-OUT DOUBLE								
New suit: 1x-(DBL)-1y=4+, F1; 1x-(DBL)-2y=NF;					1M-(1X/2X)-2Y: NF			
Redouble=10+HCP; Weak Jump Shift;					1NT-(DBL)-RDBL=PUP to 2♠			
					PSYCHICS:			
					Seldom			

